Register Changes:

|  |  |  |
| --- | --- | --- |
| Bit # | Access | Description |
| [31:23] | ~ | Reserved |
| [22:20] | RW | Color Depth |
| [19] | W | Transform point |
| [18] | W | Forward point |
| [17:16] | RW | Active point |
| [15:14] | ~ | Reserved |
| [13] | W | Bézier inside shape |
| [12] | W | Interpolation |
| [11] | W | Curve write |
| [10] | W | Triangle write |
| [9] | W | Line write |
| [8] | W | Rect write |
| [7] | W | Point write |
| [6] | RW | Z-buffer enable |
| [5] | RW | Clipping enable |
| [4] | RW | Color-key enable |
| [3] | RW | Blending enable |
| [2] | RW | Texture0 enable |
| [1:0] | ~ | Reserved |

|  |  |  |
| --- | --- | --- |
| Mode | Color Depth |  |
| 000 | 6 bit |  |
| 001 | 8 bit |  |
| 010 | 9 bit |  |
| 011 | 12 bit |  |
| 100 | 15 bit |  |
| 101 | 16 bit |  |
| 110 | 24 bit |  |
| 111 | 32 bit |  |